STARSHIP CANVAS — 0.2

A workshop exercise for growing teams constantly facing new challenges

STARSHIPCANVAS.COM

ENGINE

SOFT SKILLS

What are the known or lesser known traits that people can rely on when working with you?

Less known ⟷ Known

WEAKNESSES

Individual (or common) weak spots we have to address

WEAKNESS LEFT BEHIND

HARD SKILLS

What are the new skills you have learned?
What new kind of work can you handle better?

Less known ⟷ Known

OPERATIONS

PERSONAL DRIVERS

Things that keep you motivated

Very important
↕
Important

COMMON GOALS

Things we want to achieve together

BRIDGE

What are the individual commitments for the times ahead? Based on this excersise, what task do you agree to do personally?

CREW

PERSONAL NEEDS

Things that you need in the team to do your work efficiently

Very important
↕
Important

TEAM'S UNIQUE VALUES

What values make us really unique?

FRONTIER CHALLENGES

TO SEEK OUT

What new worlds should we discover together?
Which technologies, markets, problems or topics?

TO AVOID

What kind of projects should we avoid?

Starship Canvas was created by Thomas Fogarasy - @thomasfogarasy
Inspired by the Team Canvas created by Alexey Ivanov, Dmitry Voloshchuk

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